

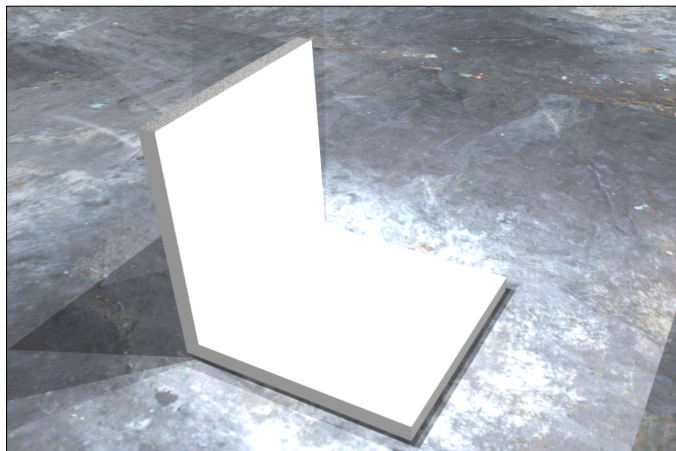
Evermotion - Import Texture -
Texture 61 - 4ever_vol6_Metal_part_08

07. Oct 2017

Reference Image
ex '.mat' file
Used Smooth Concrete

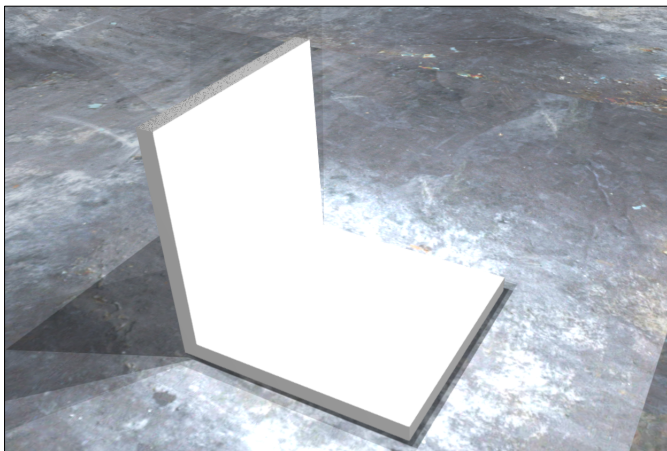


OpenGL



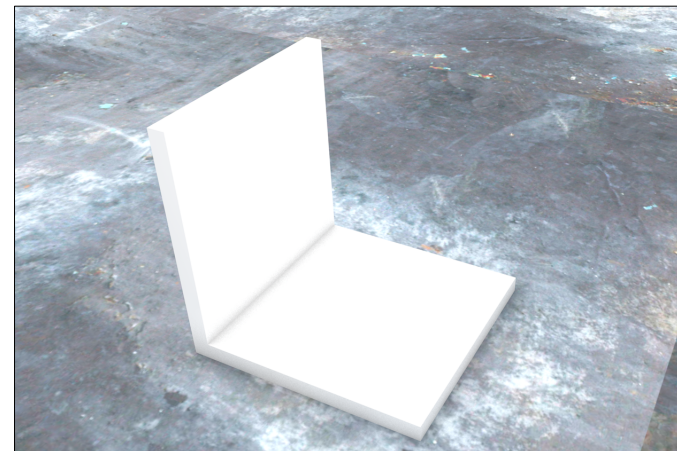
Shadows On Ground Only

OpenGL

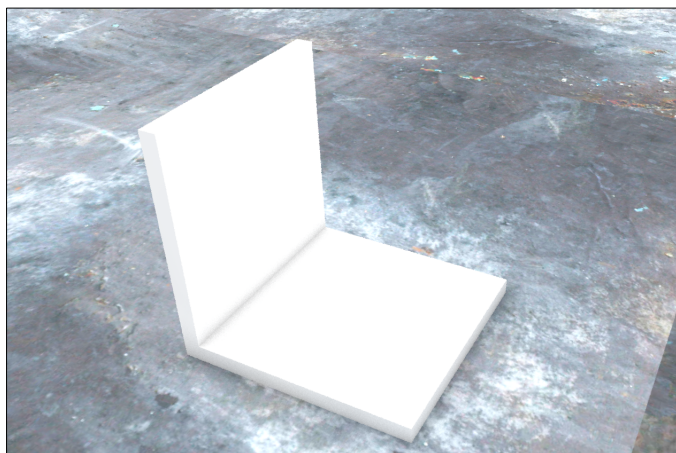


* Int. 8 Bounces, Env. Light ex HDRI White BG

Final Quality



Fast RW



Custom RW / Brightness 35%



Custom RW / Brightness 60%

